Glenthorne High School

Design & Technology Learning Journey



Year 11 "Becoming KS5 Ready"

- Learn how to independently form ideas. Learn how to develop ideas as part of the iterative design process.
- Develop knowledge of CAD Modelling. Learn how to work with a client.
- Know how to manufacture a product in the workshop. Learn how to test and critically evaluate own design
- work.
- Practice exam skills

"Developing into Year 10 Independent Learners"

- Develop a knowledge of new and emerging technologies
- Understand how to produce a design in response to environmental concerns. Develop and market a design for the Design Museum
- shop.
- Understand how to design responsibly Understand how to respond to different design contexts
- Learn how to independently investigate chosen design context

Year 9 "Developing Skills to Enhance Learning"

- Know how to respond to a design brief.
- Developing visual communication skills. Understand and be able to identify different forces and stresses.
- Be able to manufacture a mechanical device using the correct tools.
- Understand and be aware of different forms of energy generation including sustainable sources.
- Critically analyse the work or the company Apple Understand how designer use human body measurements.

Year 8 "Taking Responsibility for Learning"

- Understand and be able to identify design movements.
- How to draw using isometric projection. Understand what CAD/CAM is.
- Learn to use modern CAD software
- Develop a range of skills in Textiles.
- Understanding polymers & their properties
- Know how to solder an LED circuit.



Year 7 "Transition to High School"

- Develop an awareness of Health & Safety
- Develop accurate measuring skills.
- Know how to construct a net.
- Understand materials and their properties. Understand textile materials and processes.
- Link knowledge of Textiles to History learning.
- Understand how to solder a circuit.
- Understand how to use tools safely and with precision in the workshop.

accumulated during KS1 & 2